Olivier Adam

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Art Director, Designer development.

Illumination Macguff (FR)   January 2018
   ❖ Positions: Art Director as well as Designer development .
- "**Sing 2**". Pre-production

Illumination Macguff (FR)   2012-2017
   ❖ Positions: Art Director as well as Designer development.
- "**Minions**" – "**Despicable me 3**"

Illumination Macguff (FR)   2011-2012
   ❖ Positions: Set designer Visual-development.
- "**Despicable me 2**".

Aardman (UK) - Sony Imageworks (US)   2009-2011
   ❖ Positions: Layout Director 2D
- "**Arthur Christmas**".

Studio NEOMIS – France   2008-2009
   ❖ Positions: Layout director.
- "**Ruby tuesday**" (research but not realized).

Despereaux Studio (UK) - LTL & Universal production (US)   2006-2008
   ❖ Positions: Art Director as well as Designer development and Set dressing supervisor 3D.
- "**Tale of Despereaux**".

Disneytoon Studios – Australia   2003-2006
   ❖ Positions: Workbook Director, Layout Director.
- "**Twist in time**" (Cinderella 3) – "**Brother Bear 2**" - "**Bambi 2**" – "**Lilo & Stitch 2**"
- "**Tarzan 2**" – "**Mickey's 3 Musketeers**".

 Walt Disney Feature Animation - France   1989-2003
   ❖ Positions: Layout Supervisor, visual development.
- "**Enchanted**" (research but not realized)-"**Jungle book 2**" (Feature) in collaboration with the Disney studio in Sydney – "**One by one"** and **"Little Match Girl**" (shorts feature movies) – "**Emperor's New Groove**" (Feature)
- "**Tarzan**" (Feature).
   ❖ Position: Layout artist (Journeyman).
- "**Hercules**" (Feature) – "**The Hunchback of Notre Dame**" (Feature) – "**Runaway Brain**" (short feature movie).

Other Pertinent Information:
A talented artist with passion for visual excellence. Strong sense of visual conception, including camera writing, composition, lighting and design. Very solid experience in workbook, storyboard, layout and design development. Very requiring in term of final quality. Fascinated for any kind of creative visual approach.

Languages: English fluent, speaking and writing.

Qualifications and Work History
2D Paint / Cel Animation Product / Experience 3D Animation / Rendering Product Experience
Adobe Photoshop, Flash. Alias|Wavefront Maya